

# CITY OF LAREDO



## SUMMARY OF BENEFITS FY 2008-2009

# CITY OF LAREDO BENEFITS PACKAGE

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## HEALTH INSURANCE

Blue Cross Blue Shield of Texas

2,000,000. Maximum Lifetime

Employee monthly contribution

- Employee only \$0.00
- Family \$ (\$122.57 Biweekly)

## PRESCRIPTIONS

Outpatient Prescription drugs Benefit (per prescription)  
30 day supply

- \$50/Non-preferred brand name
- \$30/Preferred brand name
- \$6/Generic

Mail Order Prescription Drug Benefit (per prescription)  
90 day supply

- \$35/Non-preferred brand name
- \$20/Preferred brand name
- \$7/Generic

## DENTAL

Blue Cross Blue Shield of Texas

<u>Core Plan</u>	<u>Deluxe Plan*</u>
Employee Only (biweekly) : \$0.00	Employee Only (biweekly): \$5.30
Family (biweekly): \$8.13	Family (biweekly): \$25.76

### **Benefit**

Diagnostic & Preventive	100%	100%
Basic	80%	80%
Endodontic	50%	80%
Periodontic	50%	80%
Oral Surgery	50%	80%
Anesthesia	50%	50%
Prosthetics	N/A	50%
Major	N/A	50%
Orthodontic	N/A	50%
<b>Deductible</b>	<b>\$25 / \$75</b>	<b>\$50 / \$150</b>
<b>Benefit Maximum per Calendar Year</b>	<b>\$1,200</b>	<b>\$1,200</b>

\* Effective February 01, 2009

## DEPENDENT LIFE

<u>Spouse</u>	<u>Children (14 days to 6 months)</u>	<u>Child (6 months &amp; over)</u>
\$5,000	\$100	\$2,500

## PERSONAL ACCIDENTAL COVERAGE (See Types of Coverage's page)

### **FAMILY COVERAGE**

<b>Family Unit Composition</b>	<b>% of benefit</b>
Insured (No children)	100%
Spouse	60%
Insured	100%
Spouse	50%
Each child	10%
Insured (No Spouse)	20% to a maximum benefit of
Each child	\$30,000 per child

## BASIC LIFE INSURANCE

Employee Life (Natural or Accidental Death)	\$35,000
Employee AD&D (Accidental Death)	\$35,000

## RETIREMENT

Texas Municipal Retirement System  
Contribution of 14% by City

## HOLIDAYS

New Year's Day (January 1<sup>st</sup>)  
Martin Luther King, Jr. (Third Monday in January)  
President's Day (Third Monday in February)  
Friday before Easter  
Memorial Day (Last Monday in May)  
Independence Day (July 4<sup>th</sup>)  
Labor Day (First Monday in September)  
Veteran's Day (November 11<sup>th</sup>)  
Thanksgiving Day (Fourth Thursday in November)  
Friday after Thanksgiving (Fourth Friday in November)  
Christmas Eve (December 24<sup>th</sup>)  
Christmas Day (December 25<sup>th</sup>)  
Personal Holiday (*One (1) every fiscal year October 1<sup>st</sup> – September 30<sup>th</sup>*)

## **VACATION**

Full-time regular employees earn biweekly annual leave as follows:

- 0 to 10** years of service:  
10 working days per year, 3.08 A.L.
- 10 to 15** years of service:  
12 working days per year, 3.69 A.L.
- over 15** years of service:  
15 working days per year, 4.62 A.L.

Full-time regular employees earn biweekly sick as follows:

- 6 ½** working days per year, 2.00 S.L.

Maximum carry over for Sick Leave is unlimited.

## **ANNUAL LEAVE**

The maximum amount of annual leave that an employee may carry over from one year to the next is sixty (60) days (480 hours). Any annual leave to the employee's credit over the sixty (60) days maximum will be transferred and added to the employee's Sick Leave accrual balance at the end of the leave year.

## **SICK LEAVE BUY BACK**

The City may elect to purchase (6) six days of unused Sick Leave days from employees who may elect to sell such Sick Leave days and who have accumulated at least sixty (60) days (480 hours) of Sick Leave prior to October 1<sup>st</sup> of that current fiscal year. Only city employees who participate in an approved deferred compensation plan shall be eligible to sell unused sick leave days, not to exceed (6) six days, at face value. All monies paid by the City for any unused Sick Leave purchased under this policy shall be deposited directly to the employee's account in such deferred compensation plan no later than the first (1<sup>st</sup>) pay day in December of each fiscal year.

The City may elect to purchase (6) six days of unused Sick Leave days at a rate of two days of unused Sick Leave in exchange for one paid day not to exceed three (3) paid days, from any employee who has accumulated at least sixty (60) days of Sick Leave prior to October 1<sup>st</sup> of that current fiscal year. The City shall issue these checks no later than the first (1<sup>st</sup>) pay day in December of each fiscal year.

## **SERIOUS ILLNESS POOL**

A Serious Illness Pool has been established by crediting the pool with one (1) day for each month of service for each regular, full-time employee. The Serious Illness Pool has been created for serious illnesses only. Employees are eligible for Serious Illness Pool hours after six months of employment.

## **FUNERAL LEAVE**

A Department Head may grant a regular employee up to three (3) working days of absence pay without charge to sick or annual leave in the case of death in the employee's immediate family.

## **FAMILY AND MEDICAL LEAVE ACT:**

The City grants up to 12 weeks of Family and Medical Leave during a Calendar Year to Eligible Employees. Eligibility consists of: Employee must have worked at least 12 months/52 weeks and must have worked at least 1,250 hours during the previous 12 months.

This leave will be granted to the employee for the following reasons:

1. To care for the employee's child after birth, or placement for adoption or foster care;
2. To care for the employee's spouse, son or daughter, or parent, who has a serious health condition; or
3. For a serious health condition that makes the employee unable to perform the employee's job as per Federal law.

## **TUITION ASSISTANCE PROGRAM**

Tuition Assistance applies to tuition fees only and is reimbursed at 100% for letter grades of **A** & **B** and 75% for a letter grade **C**. To be eligible you must be a Full-time employee and have at least one (1) year of employment with the City.

## **PERFORMANCE EVALUATION**

All other employees who have completed a twelve month orientation period and have received a satisfactory or better performance appraisal, and have been recommended by their department director, will be eligible for an increase rate of pay determined by their annual performance evaluation score. Merit pay increases are contingent upon meeting the following criteria:

- If employee attains score of 2.9 or less no pay increase will be recommended nor approved.
- If employee attains score of 3.0 to 3.49 to be eligible to receive a 1% pay increase.
- If employee attains score of 3.5 to 3.99 to be eligible to receive a 2% pay increase.
- If employee attains score of 4.0 to 4.49 to be eligible to receive a 3% pay increase.
- If employee attains score of 4.5 to 5.0 to receive a 4% increase.

## **UNIFORMS/SAFETY EQUIPMENT**

Uniforms and safety equipment provided.